Supported players	Version	Needed Platform or Browser (support)	Devices	Remarks
WMA	Windows Media Player 7+ plugin component (for Internet Explorer on Windows)	 Windows Media content played in a web browser 	PC	
	Windows Media Player 6.4 OCX (for Internet Explorer on Windows)			
	Windows Media Player 7+ Port25 plugin component (for Firefox on Windows)			For support in Firefox the Port25 plugin needs to be installed. Other plugins (e.g., Flip4Mac) are not supported.
Silverlight	MediaElement (ME)	Silverlight 3, 4 and 5 (within web browsers as well as stand alone)	PC	
	SmoothStreamingMediaElement (SSME)			
	Silverlight Media Framework version 1 and 2 (SMF1, SMF2)			
	Microsoft Media Platform: Player Framework (MMPPF) which includes VAST/VPAID			
NetStream,FLVPlayback (Flash AS3)	NetStream, FLVPlayback and Sound	Flash, AIR and Flex	PC	
BrightCove (Flash AS3)	Brightcove Studio versions 3, 4 and 5.	Brightcove Flash player	PC	
JW-Player (Flash AS3)	4.3 and higher 4.x versions, 5.x + 6.x (no html5)	JW Player Flash player	PC	
Dailymotion	N/A	Dailymotion Flash player	PC	
Ooyala	N/A	Ooyala Flash player	PC	
FLOWplayer	3.x (3.2.27 was the current version at time of writing)	Flowplayer Flash player	PC	
HTML5 <video> tag</video>	HTML5 <video> tag implementations as supported in web browsers at time of writing</video>	Content played with the HTML5 <video> tag in a web browser</video>	PC,Mobile	
MediaPlayer (Android)	Android 1.6 (API Level 4) and up	MediaPlayer	Mobile	
VideoView (Android)	Android 1.6 (API Level 4) and up	VideoView	Mobile	
MPMoviePlayer (iOS)	MPMoviePlayer	iOS 3 up to iOS 5.x (which is the current version at time of writing)	Mobile	
	Custom subclasses of MPMoviePlayer should be supported as long as the subclass does not change any of the MPMoviePlayer's functionality.			

^{*}comScore JavaScript Library has solutions to measure every type of player (platform) which is used on the market